

# MULTI-PROJECT SCHEDULING WITH 2-STAGE DECOMPOSITION<sup>1</sup>

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## ABSTRACT

We consider a non-preemptive, zero time lag multi-project scheduling problem with multiple modes and limited renewable and nonrenewable resources. A 2-stage decomposition approach is adopted to formulate the problem as a hierarchy of 0-1 mathematical programming models. In stage one; each project is reduced to a macro-activity with macro-modes. The macro-activities are combined into a single macro-activity network over which the macro-activity scheduling problem (MP) is defined, where the objective is the maximization of the net present value with positive cash flows and the renewable resource requirements are time-dependent. An exact solution procedure and a genetic algorithm (GA) approach are proposed for solving the MP. A GA is also employed to generate an initial solution for the exact solution procedure. The first stage terminates with a post-processing procedure to distribute the remaining resource capacities. Using the start times and the resource profiles obtained in stage one, each project is scheduled in stage two for minimum makespan. Three new test problem sets are generated with 81, 84 and 27 problems each, and three different configurations of solution procedures are tested.

**Keywords:** Multiple projects, multiple modes, scheduling, decomposition, genetic algorithm.

## 1. INTRODUCTION

The resource constrained multi-project scheduling problem with multiple modes (MRCMPSP) is one of the more challenging problems in project management. As a result of the global expansion of the IT sector and the increase in research and development (R&D) and engineering services activities, project

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based management is used increasingly as a management paradigm. In particular, R&D organizations (Liberatore and Titus, 1983) and large construction companies (Liberatore et al., 2001) regularly execute multi-project scheduling procedures. Payne (1995) suggested that up to 90%, by value, of all projects occur in a multi-project context. As markets become more competitive, the obligation for firms to simultaneously carry out multiple projects by managing scarce resources becomes even more critical, increasing the need to build appropriate management structures to reduce the risk of failures resulting from decisions made at different managerial levels. The frequencies, time horizons and details of these decisions are suitable for a hierarchical management scheme such as the one presented by Hans et al. (2007).

One of the arrangements frequently used for managing multiple projects is the dual level management structure (Yang and Sum, 1993), which consists of an upper-level manager and several project managers. While the project managers work at the operational level and are responsible for scheduling and controlling individual project activities, the upper-level manager works on a more tactical level and is responsible for all the projects and project managers. At the higher level, projects are scheduled as individual entities to generate the start times and due dates for each project. Then, based on these start times and due dates, each project is scheduled individually by employing renewable and non-renewable resource capacities imposed at the higher level. This dual level managerial mechanism provides for a decision-making environment where decision-making approaches with different performance criteria can be combined. This reasoning also motivated researchers to exploit a similar approach by introducing dual level decomposition methodologies to multi-project planning and scheduling as in Speranza and Vercellis (1993).

This paper is organized as follows. Section 2 provides a brief description of the problem environment and a survey on the related work in the literature. The mathematical models and the solution methodology are presented in section 3. In section 4, a genetic algorithm (GA) for solving multi-mode resource constrained project scheduling problems with positive discounted cash flows (MRCPSDCF) and time dependent renewable resource requirements is introduced. Section 5 provides the computational study and the results. In section 6, the summary and some suggestions for future work are presented.

## 2. PROBLEM DESCRIPTION AND RELATED LITERATURE

This study considers a multi-project scheduling problem with multiple modes and limited renewable and non-renewable resources. The activities are non-preemptive with finish-to-start zero time lag type precedence relations and deterministic durations. Activity-on-node project networks are employed. The start and completion activities of each network are represented by dummy activities with a single mode of zero duration and resource requirement. There are no due dates for the projects and no precedence relations among the projects. Although the problem is not formulated as a multi-objective programming problem, two objectives are considered in two consecutive decision stages. The first stage corresponds to the tactical level aiming to determine the start times of the projects and resource allocations such that the net present value (NPV) of the relevant cash flows is minimized. The second stage corresponds to the operational level of activity scheduling with the objective of minimizing the makespan values of the individual projects based on the results of the first stage. Hence, both tactical and operational levels are treated by one model.

Three types of cash flows are employed in this study. *Revenues*: A lump sum payment is made at the end of the completion period of each project. *Fixed Costs*: The project's fixed costs are resource independent and incurred initially at the start of the first period for each project. *Variable Costs*: The resource usage costs for the renewable and the non-renewable resources are incurred periodically throughout each activity. It is assumed that an activity's consumption of non-renewable resources as well as the variable cost distribution associated with this consumption are uniform over the execution periods of that activity. The variable costs associated with an activity are discounted to the starting point of that activity. The resource usage cost for a resource is taken to be the same over all projects and over all periods.

The resource constrained multi-project scheduling problem (RCMPSP) consists of scheduling a collection of projects that share limited resources. The scheduling output consists of the start times of the projects and their activities and the allocation of resources to activities. A large body of literature for RCMPSP, with or without multiple modes, reflects implicitly or explicitly a single level management scheme for the planning and the scheduling of multiple projects. A 0-1 linear programming formulation of this problem was introduced by Pritsker et

al. (1969), and three possible objective functions were discussed: minimizing total throughput time for all projects; minimizing the completion time for all projects, and minimizing the total lateness or lateness penalty for all projects. Some heuristic sequencing rules introduced by different researchers have been categorized by Kurtulus and Davis (1982). Considering the penalties due to project delays, Kurtulus and Narula (1985) analyzed six penalty functions with four priority rules and determined that the MAXPEN (Maximum Penalty First) rule performed best for minimizing the weighted project delay. Kim and Schniederjans (1989) presented a heuristic framework for RCMPSP and demonstrated a practical application. Bock and Patterson (1990) studied a rule-based heuristic approach to setting due dates and the preemption of resources from one project to another in a multi-project environment. A scheduling heuristic with an update routine for control purposes was developed by Tsubakitani and Deckro (1990) based on actual housing data. For RCMPSP with the objective of minimizing weighted tardiness costs, Lawrence and Morton (1993) developed a cost-benefit scheduling policy with resource pricing. Lova and Tormos (2001) analyzed the effect of schedule generation schemes and priority rules in multi-project and single-project environments. Kumanan et al. (2006) established a heuristic and a GA for scheduling a multi-project environment to minimize the makespan of the projects. Gonçalves et al. (2008) presented a GA for RCMPSP with a chromosome representation employing random keys and chromosome evaluation using a parameterized active schedule generating heuristic based on priorities, delay times and release times. Zapata et al. (2008) presented three models that attempted to overcome the limitations of the indexing of task execution modes, the indexing of time periods and the discrete nature of resources. In Mittal and Kanda (2009), new two-phase heuristics for RCMPSP were developed and compared with existing methods.

Hans et al. (2007) proposed a positioning framework to distinguish between different types of project-driven organizations and aid project management in choosing among the various existing planning approaches. In line with the approach taken here, a group of papers dealt with the dual level management approach for planning and scheduling multiple projects. Speranza and Vercellis (1993) suggested decomposing the problem into a hierarchy of integer programming models reflecting the dual level project management structure.

Yang and Sum (1997) followed their prior work mentioned above (Yang and Sum, 1993) and examined the performance of due date, resource allocation, project release, and activity scheduling rules in a multi-project environment. For the decentralized version of RCMPS, in which local and autonomous decision makers (project managers) contribute to decision making, some multi-agent system based solution procedures were discussed as in Lee et al. (2003), Confessore et al. (2007), Homberger (2007), and Homberger (2010).

The starting point of our paper is the decomposition concept of Speranza and Vercellis (1993). Here, we aim to develop an effective and viable 2-stage decomposition approach reflecting the dual level project management structure and based on the concepts of macro-activity and macro-mode introduced by Speranza and Vercellis (1993). Our approach differs from that of Speranza and Vercellis in the following respects. We employ a different cost structure. Our procedure for generating macro-modes differs in that we use a streamlined procedure for searching over budgets when generating macro-modes. A GA is designed to solve the macro-activity scheduling problem, which is a special kind of multi-mode resource constrained project scheduling problem (MRCPS) with discounted positive cash flows and time dependent renewable resource requirements. The time horizon employed in this problem is obtained through a heuristic procedure developed for this purpose. A post-processing routine is applied to the solution of the macro-activity scheduling problem to utilize the resources remaining idle. An extensive computational study is provided that covers both stages of the decomposition approach.

### **3. SOLUTION APPROACH**

Due to the complexity of the problem at hand, we apply a 2-stage decomposition approach as an approximation. The scheduling problem is formulated as a hierarchy of 0-1 mathematical programming models in two stages. In the first stage, each project is transformed into a macro-activity, and different macro-modes are formed by evaluating various combinations of resource allocations by solving single project MRCPS with a budget based on the resource usage cost involved. After the macro-modes are determined, a proper time horizon is generated to build a macro-activity model with the objective of NPV maximization. The macro-activities representing individual projects are scheduled subject to general resource capacities and maximizing the NPV of the

discounted cash flows. Scheduling the macro-activities is a special kind of MRCPSP with discounted cash flows (MRCPSPDCF), where the cash flows are positive and the renewable resource requirements are time dependent. A GA approach is developed for solving this problem. In the computational studies, this GA approach is also employed for generating starting solutions for the exact solution procedure. The result of the first stage is subjected to a post-processing procedure to distribute the remaining resource capacities. The start times and the resource allocations for the projects are determined by the start times of the macro-activities and by the selection of the macro-modes. Using the start times and resource profiles obtained in stage one, each project is scheduled to minimize the makespan in stage two. Employing these two objectives separately in two consecutive stages reflect a multi-objective environment. For single project scheduling problems, resource availabilities may differ from period to period. In stage two, tight resource constraints make it easier to computationally solve the problems. The flow of the proposed 2-stage decomposition procedure is summarized in Figure 1.

**Place Figure 1 about here**

The sets, indices and parameters used in these models are listed below.

**Sets and Indices:**

$S$  : set of all projects

$S^a$  : set of all actual projects

$s$  : project indices

$V_s$  : set of activities of project  $s$

$i, k$  : activity indices

$z_s$  : completion activity of projects;  $z_s \in V_s$

$P_s$  : set of precedence relations between all activities  $i \in V_s$  in project  $s$

$M_{si}$  : set of modes of activity  $i$  of project  $s$

$j$  : activity execution mode indices;  $j \in M_{si} = \{1, \dots, |M_{si}|\}$

$\tilde{M}_s$  : set of the macro-modes for project  $s$

$v$  : macro-mode indices;  $v \in \tilde{M}_s = \{1, \dots, |\tilde{M}_s|\}$

$R$  : set of renewable resources

$r$  : renewable resource indices;  $r \in R = \{1, \dots, |R|\}$

$N$  : set of non-renewable resources

$n$  : non-renewable resource indices;  $n \in N = \{1, \dots, |N|\}$

$\mathcal{T}$  : set of periods

$\mathcal{T}_s$  : set of periods for project  $s$

$t, \theta$  : period indices

**Parameters:**

$\alpha$  : discount rate

$d_{ij}$  : processing time for activity  $i$  performed employing mode  $j$

$\tilde{d}_{sv}$  : processing time for macro-activity  $s$  performed employing macro-mode  $v$

$e_i$  : early start period for activity  $i$

$l_i$  : late start period for activity  $i$

$\tilde{e}_s$  : early start period for macro-activity  $s$

$\tilde{l}_s$  : late start period for macro-activity  $s$

$W_r$  : amount of renewable resource  $r$  available

$W_{rt}$  : amount of renewable resource  $r$  available in period  $t$

$Q_n$  : amount of non-renewable resource  $n$  available

$w_{ijr}$  : amount of renewable resource  $r$  utilized by activity  $i$  performed in mode  $j$

$\omega_{svrt}$  : amount of renewable resource  $r$  utilized by macro-activity  $s$  performed in mode  $v$  in period  $t$

$q_{ijn}$  : amount of non-renewable resource  $n$  consumed by activity  $i$  performed in mode  $j$

$\eta_{svn}$  : amount of non-renewable resource  $n$  utilized by macro-activity  $s$  performed in mode  $v$

$C_s^R$  : lump sum payment made at the completion of project  $s$

$C_s^I$  : project fixed cost to be incurred initially to start project  $s$

$a_r$  : unit resource usage cost of utilizing one unit of renewable resource  $r$  for one period

$b_n$  : resource usage cost of consuming one unit of non-renewable resource  $n$

$g_{ij}$  : resource usage cost for activity  $i$  performed in mode  $j$

### 3.1 Macro-Mode Generation

When generating macro-modes, it is extremely significant to balance the trade-off between the diversity of the macro-modes and the size of the macro-activity scheduling model. Although increasing the number of macro-modes

increases the number of possible outcomes and thus may lead to a better solution, it also increases the computational effort. For each project  $s \in S^a$ , the corresponding macro-mode generation is performed by solving two interacting mathematical programming models,  $MMG_s^1$  and  $MMG_s^2$ , respectively. The first model employed for this purpose,  $MMG_s^1$ , is adopted from the shrinking model introduced by Speranza and Vercellis (1993). The second model,  $MMG_s^2$ , is introduced as a search systematic for generating representative macro-modes. The interaction between these two models is explained later in this section.

In the following formulations,  $e_i$  and  $l_i$  for activity  $i \in V_s$  are calculated using the critical path method. For that purpose, the length of the time horizon  $\mathcal{T}_s$  for that purpose is determined using the time horizon setting method explained in section 3.2.

**Model  $MMG_s^1$**  ( $\forall s \in S$ )

$$\min T_{s,z_s} \quad (1)$$

$$s. t. \quad \sum_{j \in M_{sk}} \sum_{t=e_k}^{l_k} t x_{kjt} \geq \sum_{j \in M_{si}} \sum_{t=e_i}^{l_i} (d_{ij} + t) x_{ijt} \quad (i, k) \in P_s \quad (2)$$

$$\sum_{i \in V_s} \sum_{j \in M_{si}} \sum_{\theta=\max(e_i, t-d_{ij}+1)}^{\min(l_i+d_{ij}-1, t)} w_{ijr} x_{ij\theta} \leq W_r \quad r \in R, t \in \mathcal{T}_s \quad (3)$$

$$\sum_{i \in V_s} \sum_{j \in M_{si}} q_{ijn} \sum_{t=e_i}^{l_i} x_{ijt} \leq Q_n \quad n \in N \quad (4)$$

$$\sum_{j \in M_{si}} \sum_{t=e_i}^{l_i} x_{ijt} = 1 \quad i \in V_s \quad (5)$$

$$\sum_{i \in V_s} \sum_{j \in M_{si}} \sum_{t=e_i}^{l_i} g_{ij} x_{ijt} \leq \kappa_s \quad (6)$$

$$x_{ijt} = \begin{cases} 1, & \text{if activity } i \text{ starts in period } t \text{ using mode } j \\ 0, & \text{o/w} \end{cases} \quad i \in V_s, j \in M_{si}, t \in \mathcal{T}_s \quad (7)$$

The objective (1) is the minimization of the makespan for project  $s$  denoted by  $T_{s,z_s}$ . Constraint sets regarding precedence relations within project  $s$  (2), renewable resource capacities (3), nonrenewable resource capacities (4) and



assignments (5) are included in Model  $MMG_s^1$ . The resource usage costs,  $g_{ij}$ , are calculated as in (8) and constrained by a budget  $\kappa_s$  for project  $s$  (6).

$$g_{ij} = \sum_{r \in R} d_{ij} w_{ijr} a_r + \sum_{n \in N} q_{ijn} b_n \quad i \in V_s, j \in M_{si} \quad (8)$$

Model  $MMG_s^1$  can be classified as an MRCPSPP but with a budget constraint on resource usage costs. The resource constraints are not very tight since the capacities  $W_r$  and  $Q_n$  are bounds for the whole set of projects.

**Model  $MMG_s^2$  ( $\forall s \in S$ )**

$$\min \kappa_s \quad (9)$$

$$s. t. \quad T_{z_s} \leq T_s^h \quad (10)$$

$$\kappa_s \geq 0 \quad \forall s \in S \quad (11)$$

$$(2) - (7) \text{ from Model } MMG_s^1$$

In Model  $MMG_s^2$ , the budget  $\kappa_s$  is treated as a decision variable constituting the objective function (9). Constraint (10) provides the definition of  $\kappa_s$  in terms of the variable resource usage costs and the decision variables. Constraint (11) sets a parametric upper bound,  $T_s^h$ , on the makespan of the project. The specification of  $T_s^h$  is explained below. Note that there is a negative relation between the project makespan and the budget consisting of the resource usage costs  $g_{ij}$  for the selected activity modes, which are by definition positive. Macro-mode generation procedure is initialized by calculating the mode costs as expressed in (8). Then mode costs are made to start from zero by calculating the minimal mode costs,  $g_i^{min}$  for each activity  $i \in V_s$  and subtracting it from each mode cost for each mode  $j \in M_{si}$ .

A mode  $j$  of an activity  $i$  is called inefficient, if there exists another mode  $j^*$  for activity  $i$  with  $d_{ij} \geq d_{ij^*}$  and  $w_{ijr} \geq w_{ij^*r}$  for each renewable resource  $r \in R$  and  $q_{ijn} \geq q_{ij^*n}$  for each non-renewable resource  $n \in N$  (Kolisch et al., 1995). Inefficient modes are removed from further consideration.

The maximum budget required,  $\kappa_s^{max}$ , is computed by determining the highest mode cost  $g_i^{max}$  for each activity  $i \in V_s$  and summing these costs. The bounds on the duration range  $[D_s^{min}, D_s^{max}]$  for  $T_s^h$  are computed by solving Model  $MMG_s^1$  for  $\kappa_s = 0$  and for  $\kappa_s = \kappa_s^{max}$ . The duration range for  $T_s^h$  signifies

the durations for possible macro-modes that can be generated. Solving Model  $MMG_s^2$  results in a schedule with a makespan less than or equal to  $T_s^h$  and mode selections that minimize the budget requirements. Starting with  $D_s^{min}$ ,  $T_s^h$  is increased by one at each step until  $D_s^{max}$  is reached. At each step, Model  $MMG_s^2$  is solved and, if  $\kappa_s$  is lower than the previous solution, a new macro-mode  $v$  is generated based on the optimal solution of  $MMG_s^1$  expressed by  $x_{ij\theta}^*$  and added to the macro-mode set  $\tilde{M}_s$  of project  $s$ . Note that  $v$  is one of several macro-modes that might be generated for the same  $T_s^h$  value. The duration, the renewable resource profile (12) and the non-renewable resource consumption (13) obtained in the solution of the Model  $MMG_s^2$  define the new macro-mode  $v$ .

$$\omega_{svrt} = \sum_{i \in V_s} \sum_{j \in M_{si}} \sum_{\theta = \max(e_i, t - d_{ij} + 1)}^{\min(l_i + d_{ij} - 1, t)} w_{ijr} x_{ij\theta}^* \quad s \in S, v \in \tilde{M}_s, r \in R, t \in \{1, \dots, T_s^h\} \quad (12)$$

$$\eta_{svn} = \sum_{i \in V_s} \sum_{j \in M_{si}} q_{ijn} \sum_{t=e_i}^{l_i} x_{ij\theta}^* \quad s \in S, v \in \tilde{M}_s, n \in N \quad (13)$$

The cash flow associated with a macro-activity  $s$  (project  $s$ ) and a macro-mode  $v \in \tilde{M}_s$  is denoted by  $C_{sv}$  and defined in (14).  $C_{sv}$  is obtained by subtracting the expenditures incurred for the corresponding project fixed cost from the lump sum payment received at the completion of the macro-activity  $s$ , and the resource usage costs are discounted to the start of macro-activity  $s$  using a discount factor  $\alpha$ .

$$C_{sv} = C_s^R (1 + \alpha)^{-\tilde{d}_{sv}} - C_s^I - \left( \sum_{\theta=0}^{\tilde{d}_{sv}-1} (1 + \alpha)^{-\theta} \left( \sum_{r \in R} a_r \omega_{svr\theta} + \sum_{n \in N} b_n \frac{\eta_{svn}}{\tilde{d}_{sv}} \right) \right) \quad s \in S, v \in \tilde{M}_s \quad (14)$$

### 3.2 Macro-Activity Scheduling

The macro-activity scheduling problem is designated as Model  $MP$ .

#### Model $MP$

$$\max NPV = \sum_{s \in S} \sum_{v \in \tilde{M}_s} \sum_{t=\tilde{e}_s}^{\tilde{l}_s} (1 + \alpha)^{-t+1} C_{sv} \tilde{x}_{svt} \quad (15)$$

s.t.

$$\sum_{s \in S} \sum_{v \in \tilde{M}_s} \sum_{\theta = \max(\tilde{e}_s, t - \tilde{d}_{sv} + 1)}^{\min(\tilde{l}_s + \tilde{d}_{sv} - 1, t)} \omega_{svr(t-\theta+1)} \tilde{x}_{sv\theta} \leq W_r \quad r \in R, t \in \mathcal{T} \quad (16)$$

$$\sum_{s \in S} \sum_{v \in \tilde{M}_s} \eta_{svn} \sum_{t = \tilde{e}_s}^{\tilde{l}_s} \tilde{x}_{svt} \leq Q_n \quad n \in N \quad (17)$$

$$\sum_{v \in \tilde{M}_s} \sum_{t = \tilde{e}_s}^{\tilde{l}_s} \tilde{x}_{svt} = 1 \quad s \in S \quad (18)$$

$$\tilde{x}_{svt} = \begin{cases} 1, & \text{if macro - activity } s \text{ starts in period } t \\ & \text{using macro mode } v \\ 0, & \text{o/w} \end{cases} \quad s \in S, v \in \tilde{M}_s, t \in \mathcal{T} \quad (19)$$

The cash flows  $C_{sv}$  in the objective function are defined above (14) and represent the NPV of the return and all the costs involved for macro-activity  $s$  and macro-mode  $v \in \tilde{M}_s$  discounted to the start time of macro-activity  $s$ . Hence, the objective function is the total discounted NPV of all cash flows for all macro-activities (i.e., projects). Constraint set (16) is the capacity constraint for the renewable resources determined based on the schedules evaluated in the macro-mode generation step. Constraint set (17) is the capacity constraint for the non-renewable resources. Constraint set (18) ensures that a macro-mode alternative is selected for each project and started in the interval  $[\tilde{e}_s, \tilde{l}_s]$ .

The time horizon  $\mathcal{T}$  employed in Model MP is obtained through a heuristic procedure developed here for this purpose and called the Relaxed Greedy Heuristic (RGH). In RGH, a simple binary integer programming model with non-renewable resource capacity and macro-mode assignment constraints is solved to obtain the non-renewable resource feasible list of macro-mode selections with the greatest sum of cash returns. Then, these macro-modes are listed in non-decreasing order of cash flows and scheduled using a serial scheduling scheme (see e.g., Kolisch, 1995; Kolisch, 1996) that takes the renewable resource capacities into consideration. In addition, an initial feasible solution, which is a lower bound for the actual problem, is obtained while determining the time horizon value.

### 3.3 Post-Processing for Macro-Activity Scheduling

In this section, we introduce a post-processing procedure to redistribute resources to the projects. This procedure includes renewable resources,  $W'_{rt}$  (20), and non-renewable resources,  $Q'_n$  (21), that are left over after the macro-activity scheduling where  $\tilde{x}_{sv\theta}^*$  represents the best solution obtained for Model *MP*.

$$W'_{rt} = W_r - \sum_{s \in S} \sum_{v \in \tilde{M}_s} \sum_{\theta = \max(\tilde{e}_s, t - \tilde{d}_{sv} + 1)}^{\min(\tilde{l}_s + \tilde{d}_{sv} - 1, t)} \omega_{svr(t-\theta+1)} \tilde{x}_{sv\theta}^* \quad r \in R, t \in \mathcal{T} \quad (20)$$

$$Q'_n = Q_n - \sum_{s \in S} \sum_{v \in \tilde{M}_s} \eta_{svn} \sum_{t = \tilde{e}_s}^{\tilde{l}_s} \tilde{x}_{svt}^* \quad n \in N \quad (21)$$

To benefit from the left-over capacities, a new macro-mode  $v_s^+$  is generated for each project  $s$  by solving Model  $MMG_s^3$ . When trying to improve the NPV of the schedule, one can change the macro-mode selection, alter the start time of projects or do both. Here, the start time for each project is kept the same to limit the search since we seek local improvement resulting in a relatively small computational burden. Model  $MMG_s^3$  is an MRCPSDCF with variable capacities for the renewable resources and positive and negative cash flows. The new macro-mode  $v_s^+$  is generated to maximize the project  $NPV_s$  (22) by assuming all of the extra resource capacities along with the currently assigned resource capacities are made available for project  $s$  as expressed in the constraint sets (23) and (24). The objective function is defined by including the project fixed cost, the lump sum payment at the completion of the project and the variable resource usage costs, which are incurred on a periodic basis and calculated as in (25). The NPV of the newly created alternative  $v_s^+$  is at least as large as that of the macro-mode  $v_s^*$ , which was selected by solving Model *MP*.

**Model  $MMG_s^3$  ( $\forall s \in S$ )**

$$\max \quad NPV_s = \sum_{t = \tilde{e}_{z_s}}^{\tilde{l}_{z_s}} (1 + \alpha)^{-t} C_s^R x_{z_s 1t} - C_s^I - \sum_{i \in V_s} \sum_{j \in M_{si}} \sum_{t = e_i}^{l_i} (1 + \alpha)^{-t+1} \left( \sum_{\theta = 0}^{d_{ij}-1} (1 + \alpha)^{-\theta} \left( \sum_{r \in R} a_r w_{ijr} + \sum_{n \in N} b_n \frac{q_{ijn}}{d_{ij}} \right) \right) x_{ijt} \quad (22)$$

$$s. t. \quad \sum_{i \in V_s} \sum_{j \in M_{si}} q_{ijn} \sum_{t = e_i}^{l_i} x_{ijt} \leq Q'_n + \eta_{sv^*n} \quad n \in N \quad (23)$$

$$\sum_{i \in V_s} \sum_{j \in M_{si}} \sum_{\theta = \max(e_i, t - d_{ij} + 1)}^{\min(l_i + d_{ij} - 1, t)} w_{ijr} x_{ij\theta} \leq W'_{r(T_s^* + t - 1)} + w_{sv^*rt} \quad r \in R, t \in \{1, \dots, \tilde{d}_{sv^*}\} \quad (24)$$

(2), (5) and (7') from Model  $MMG_s^1$

where  $T_s^*$  is the start time of project  $s$  obtained from the solution of the Model  $MP$ ,  $\tilde{d}_{sv^*}$  is the duration of the macro-mode  $v_s^*$  and (7') differs from (7) in that  $x_{ijt}$  is defined in (24) over  $t \in \{1, \dots, \tilde{d}_{sv^*}\}$  rather than over  $t \in \mathcal{T}_s$ .

Once the new macro-mode  $v_s^+$  is formed for each actual project  $s$ , the resulting changes in the NPV and the resource capacities due to macro-mode shifts are calculated.  $C_s''$ , the benefit gained in NPV due to the macro-mode shift in project  $s$ , is calculated as in (25). Changes in renewable resource capacities,  $W_{srt}''$  and in non-renewable resource capacities,  $Q_{sn}''$ , are defined in (26) and (27), respectively.

$$C_s'' = (C_{sv^+} - C_{sv^*})(1 + \alpha)^{(T_s^* - 1)} \quad s \in S^a \quad (25)$$

$$Q_{sn}'' = Q_{sv^+n} - Q_{sv^*n} \quad s \in S^a, n \in N \quad (26)$$

$$W_{srt}'' = W_{sv^+rt} - W_{sv^*rt} \quad s \in S^a, r \in R, t \in \{1, \dots, d_{sv^+}\} \quad (27)$$

It may not be possible to simultaneously shift the macro-modes for all projects because of conflicting needs for the common leftover capacities. On the other hand, making a macro-mode shift for project  $s$  may assign some left-over capacities to project  $s$  but it may also release some of the resources that are no longer required once the shift is realized. These possible macro-mode shifts are linked with each other. Hence, decisions on macro-mode shifts should be made by simultaneously considering the projects and solving Model  $MMS$ .

In Model  $MMS$ , the aim is to maximize the total NPV gain by applying the macro-mode shift (28) to select projects. Model  $MMS$  is a knapsack-type formulation with renewable resource capacities that vary over time.

### Model $MMS$

$$\max \sum_{s \in S} C_s'' y_s \quad (28)$$

$$s. t. \quad \sum_{s \in S} Q_{sn}'' y_s \leq Q_n' \quad n \in N \quad (29)$$

$$\sum_{s \in S} \sum_{\theta = T_s^*}^{T_s^* + \tilde{d}_{sv^*} - 1} W_{sr\theta}'' y_s \leq W_{rt}' \quad r \in R, t \in \mathcal{T} \quad (30)$$

$$y_s = \begin{cases} 1, & \text{if projects is selected for macro – mode shift} \\ 0, & \text{o/w} \end{cases} \quad s \in S \quad (31)$$

Constraint sets (29) and (30) ensure that the total resource availability bounds are not violated. Variable  $y_s$  defined in (31) indicates whether or not a macro-mode shift is applied to a project.

After applying the macro-mode shifts to the selected projects, individual projects are scheduled as follows.

### 3.4 Scheduling Each Individual Project

After setting the resource capacities and the start times of the projects, each project is individually scheduled to minimize the project makespan. The scheduling problem is formulated for each project  $s \in S$  as an MRCPSP with non-renewable resource capacities  $\tilde{Q}_n^s$  and renewable resource capacities  $\tilde{W}_{rt}^s$  that vary over time. The resulting model is denoted by  $S_s$  is given below:

**Model  $S_s$  ( $\forall s \in S$ )**

$$\min T_{z_s} \quad (32)$$

$$s. t. \quad \sum_{i \in V_s} \sum_{j \in M_{si}} q_{ijn} \sum_{t=e_i}^{l_i} x_{ijt} \leq \tilde{Q}_n^s \quad n \in N \quad (33)$$

$$\sum_{i \in V_s} \sum_{j \in M_{si}} \sum_{\theta=\max(e_i, t-d_{ij}+1)}^{\min(l_i+d_{ij}-1, t)} w_{ijr} x_{ij\theta} \leq \tilde{W}_{rt}^s \quad r \in R, t \in \mathcal{T}_s \quad (34)$$

(2), (5) and (7) from Model  $MMG_s^1$

We expected that the time dependence of the resource capacity levels would cause a significant increase in computation time, but this did not occur because the resource capacities were quite tight. Recall that the resource capacities are determined by the selection of the macro-modes, which were generated by repeatedly solving a very similar model.

## 4.A GENETIC ALGORITHM APPROACH FOR THE MACRO-ACTIVITY SCHEDULING PROBLEM

The macro-activity scheduling problem  $MP$  introduced in section 3.2 is an MRCPSDCF and hence, an NP-hard problem (Herroelen, 1997). Therefore, the

use of a heuristic procedure is justified to solve the problem. A GA was developed for this purpose, and it will be presented in this section.

#### **4.1 Representation**

The problem is a version of the multi-component combinatorial optimization problem with sequencing and selection components. Hence, a common chromosome structure including two serial lists is used to represent a chromosome for the problem as in Şerifoğlu (1997). The first list is a permutation of the non-dummy activities representing the priority order of activities for scheduling, and the second is a list of the mode selections for the activities. Hartmann (1998) also employs a list representation in his GA for RCPSP, which he later extended to the multi-mode case (Hartmann, 2001). Simulation experiments performed by Hartmann and Kolisch (2000) reveal that the performance of activity-list representation is superior to other discussed representations (Kolisch and Hartmann, 1999).

#### **4.2 Evaluation of the Chromosomes**

The fitness of a chromosome is determined by calculating NPV values and considering the positive cash flows incurred at the start of each activity. Start times are determined by obtaining the specific schedule represented by the lists stored in the chromosome. Since all cash flows are positive, starting the macro-activities as soon as possible is more desirable for achieving higher NPVs. A serial scheduling scheme is used to schedule the macro-activities based on the priority sequence in the first list and the mode selections in the second list of the chromosome.

#### **4.3 Operators**

##### **4.3.1 Crossover Operator**

Considering that there are no precedence feasibility issues among the activities corresponding to a project, a 2-point crossover method is employed. In a 2-point crossover procedure, two random genes from the first parent are picked, and then genes before the first randomly selected gene and after the second randomly selected gene are directly passed on to the child. Then, the genes associated with the activities that are missing from the child's priority order list are

acquired from the second parent according to its priority order list and associated modes.

### 4.3.2 Mutation Operators

Two mutation operators are used to randomly modify the newborn and reproduced chromosomes:

*Swap mutation:* This mutation is executed on the priority order list to obtain different sequences, which may or may not lead to a different schedule, by swapping the locations of two randomly selected activities. The activities are swapped while preserving their assigned modes.

*Bit mutation:* An activity is selected randomly on the priority order list and its mode is replaced with another randomly chosen mode value. Bit mutation is not permitted to produce a non-renewable resource infeasible solution by restricting a priori the range of modes to feasible ones with respect to non-renewable resources.

## 4.4 Population Management

An initial population is formed as follows: First, a mode selection list is generated by selecting a random mode for each activity. If the mode selections are not feasible with regard to the non-renewable resource capacities, a new list is formed from scratch. Note that Kolisch and Drexler (1997) have proven that the feasibility problem for  $|N| \geq 2$  is NP-complete. The non-renewable resource feasible mode selection list is then combined with a random sequence of activities. In addition, any existing solutions can be included in the initial solution.

At each iteration, a new population is created as follows: A number of new members, which corresponds to a ratio  $r_{new}$  of the population size  $n_{pop}$ , are created by using the 2-point crossover with members randomly selected from the current population and added to the new population along with two elite individuals. Two distinct individuals with the highest fitness values in the current population are selected as the elite individuals. Any ties are broken arbitrarily. The additional number of individuals needed to increase the population size of the new population to  $n_{pop}$  is then reproduced from the current population with the elite individuals deleted using the roulette wheel selection method, where each individual is assigned a probability for selection proportional to its fitness value. Finally, except for the elite individuals, each individual is considered first for a



swap mutation with probability  $p_{swap}$  and then for a bit mutation with probability  $p_{bit}$ . This new population generation scheme is given in Figure 2.

**Place Figure 2 about here**

#### **4.5 Restart**

To avoid the possibility of early convergence and to refresh the population, a restart is applied after each  $n_{res}$  generations, if the ratio of identical individuals in the population exceeds 30%. If this is not the case, then the algorithm is run for another  $n_{res}$  generations. In each restart, all the members in the population except the elites are replaced by randomly generated new members.

#### **4.6 Termination**

The procedure is carried out for a predetermined number of generations. Once this maximum generation limit  $n_{gen}$  is reached, the procedure is terminated.

#### **4.7 Fine Tuning the Design Parameters**

A series of experiments is performed to finetune the design parameters for the proposed GA algorithm. Various values of the design parameters shown in Table 1 are tested to arrive at a combination of design parameter values, which will result in a relatively better performance. The number of elite individuals is set to 2, and representative values are evaluated for each remaining design parameter.

**Place Table 1 about here**

A test data set is formed consisting of 17 instances where optimal values are determined using an MIP solver. These instances are sampled from the main data set, which is described in section 5, and tested for various design parameter value combinations. For each test data set and parameter combination, five replications are executed, and the average best solutions and the average computation times are calculated. Considering that the primary intention is to obtain solutions that are as good as possible and the computational time required for GA application is relatively small, the combination performances are evaluated based primarily on

the closeness of the best solution to the optimal solution. The computational time is used as a secondary performance measure.

Parameter value combinations are tested in two phases. In the first phase, 324 combinations of the parameters  $n_{pop}$ ,  $n_{gen}$ ,  $r_{new}$ ,  $p_{swap}$  and  $p_{bit}$  are analyzed and fixed. Then, using the parameter values fixed previously, 3 combinations per restartcheck are tested in the second level.

Comparing the performances of the parameter value combinations obtained, excluding the restart possibility, we observed that  $n_{pop} = 100$  and  $n_{gen} = 500$  perform better as expected since larger values allow for more computations, which cannot have a negative effect on the objective function value. However, we realized that there was no significantly dominant set of values for the parameters  $r_{new}$ ,  $p_{swap}$  and  $p_{bit}$ , and combinations worked quite well with small differences between one other. To resolve this issue, a small segment of the best-performing parameter combinations from each data instance were combined. Based on the frequency of combinations among the representative combinations over all data instances, we observed that a combination with  $r_{new} = 0.6$ ,  $p_{swap} = 0.5$ ,  $p_{bit} = 0.2$  performed better. Fixing the parameter values determined so far,  $n_{res}$  was tested.  $n_{res} = 100$  performed better for the majority of the data instances. Hence, we decided to use the combination  $n_{pop} = 100$ ,  $n_{gen} = 500$ ,  $r_{new} = 0.6$ ,  $p_{swap} = 0.5$ ,  $p_{bit} = 0.2$  and  $n_{res} = 100$  for all the following computations.

## 5. COMPUTATIONAL STUDY

To analyze the performance of the proposed 2-stage decomposition method for the multi-project scheduling problem, a series of computational experiments are carried out. These experiments are meant to observe and examine the effects of various factors that shape the problem environment on the results and the computational effort.

Since no benchmark problem sets with the required structure are available currently, new problem sets are generated using the single project cases taken from PSPLIB (Kolisch and Sprecher, 1996). Various cases with different numbers of jobs from PSPLIB are combined into multi-project problems by assigning cash flow values, general resource capacities, and resource utilization costs.

## 5.1 Resource Conditions

The Resource Factor ( $RF_\tau$ ), which measures the usage/consumption, and the Resource Strength ( $RS_\tau$ ), which measures the availability, are defined to represent the resource-based conditions of resource categories  $\tau \in \{R, N\}$ . These factors, which were shown to have (Kolisch et al., 1995) a strong effect on the behavior of RCPSPP solution procedures, are adapted here for multi-project scheduling environments.  $RF_R$  is given by (35) and (36); and  $RF_N$  is given by (37) and (38).

$$y_{ijr} = \begin{cases} 1, & w_{ijr} > 0 \\ 0, & o/w \end{cases} \quad i \in V_s, j \in M_{si}, r \in R \quad (35)$$

$$RF_R = \frac{1}{|R|} \frac{1}{|S| - 2} \sum_{s=2}^{|S|-1} \frac{1}{|V_s| - 2} \sum_{i=2}^{|V_s|-1} \frac{1}{|M_{si}|} \sum_{j \in M_{si}} \sum_{r \in R} y_{ijr} \quad (36)$$

$$z_{ijn} = \begin{cases} 1, & q_{ijn} > 0 \\ 0, & o/w \end{cases} \quad i \in V_s, j \in M_{si}, n \in N \quad (37)$$

$$RF_N = \frac{1}{|N|} \frac{1}{|S| - 2} \sum_{s=2}^{|S|-1} \frac{1}{|V_s| - 2} \sum_{i=2}^{|V_s|-1} \frac{1}{|M_{si}|} \sum_{j \in M_{si}} \sum_{n \in N} z_{ijn} \quad (38)$$

The resource availability for each renewable resource  $r \in R$  is given as:

$$K_r = K_r^{min} + \text{round}\{RS_R(K_r^{max} - K_r^{min})\} \quad r \in R \quad (39)$$

where  $K_r^{min} = \max_i \{\min_j \{w_{ijr}\}\}$ , and the maximum level  $K_r^{max}$  is determined by the peak per period usage of the renewable resource  $r$  required in the early finish schedule obtained through forward recursion and the selection of activity modes with maximum requirements for the renewable resource  $r$ .

The resource availability for each non-renewable resource  $n \in N$  is given as:

$$K_n = K_n^{min} + \text{round}\{RS_N(K_n^{max} - K_n^{min})\} \quad n \in N \quad (40)$$

where  $K_n^{max} = \sum_i \max_j \{q_{ijn}\}$  and  $K_n^{min} = \sum_i \min_j \{q_{ijn}\}$ .

## 5.2 Financial Parameters

The discount rate ( $\alpha$ ) is selected to be 0.05 per period for all cases and constant throughout the time horizon. The parameters  $a_r$  and  $b_n$  are assumed to be 3. Due to the nature of the problem and the solution procedure, cash flows for macro-modes cannot be known initially, but they can be calculated by considering the lump sum payments at the completion times of the projects,  $c_s^R$ ; the fixed cost

to be invested to start a project,  $c_s^I$ ; and the resource-based variable costs,  $a_r$  and  $b_n$ , as the macro-modes created one by one. This condition arises from the necessity to seek a sensible approach to set  $c_s^R$  and  $c_s^I$  for each project  $s \in S$ . These parameters are determined by using (42) and (43), where  $CR_s$ , a base cost related with resource usages as expressed in (41), is multiplied by a factor drawn from the uniform distribution  $U \sim (0, 1)$ , and the factors  $f^R$  for lumpsum payments and  $f^I$  for investment costs.  $f^R = 1.8$  and  $f^I = 0.2$  are used here in all problem cases to ensure positive cash flows for the macro-mode generation process.

$$CR_s = \sum_{i \in V_s} \frac{1}{|M_{si}|} \sum_{j \in M_{si}} \left( \sum_{r \in R} d_{ij} a_r w_{ijr} + \sum_{n \in N} b_n q_{ijn} \right) \quad (41)$$

$$c_s^R = CR_s f^R (1 + (U \sim (0, 1))) \quad (42)$$

$$c_s^I = CR_s f^I (1 + (U \sim (0, 1))) \quad (43)$$

### 5.3 Problem Sets

Three problem sets denoted by A, B, C are created to represent a variety of different environmental factors.

Problem set A is formed to analyze the effect of resource based factors while fixing other factors. Set A includes multi-project cases with the same number of projects and the same number of activities but different resource requirements and resource availability levels, categorized by  $RS$  and  $RF$  values for renewable and non-renewable resources. Each instance includes 14 projects consisting of 10 activities each as shown in the first two columns of Table 2. Three levels are selected for each factor including  $RF_R$ ,  $RF_N$ ,  $RS_R$  and  $RS_N$  as given in the last four columns of Table 2. To avoid any infeasibilities due to insufficient non-renewable resources, a minimum value for  $RS_N$ ,  $RS_N^{min}$ , is determined by simple testing, and a medium level is also calculated by  $RS_N^{mid} = RS_N^{min} + (1 - RS_N^{min})/2$ . Combinations of these four variable factors with three levels of each result in problem set A gave 81 total instances.

**Place Table 2 about here**

Problem set B focuses on the effects of different number of projects and activities. In these multi-project instances, three levels are set for the number of

projects and seven levels are set for the number of activities as provided in the first two columns of Table 3. The  $RF$  values for renewable and non-renewable resources are fixed at 0.5 as shown in the third and fourth columns of Table 3. Two levels are determined for  $RS_R$  and  $RS_N$  as shown in the last two columns of Table 4. The levels for the  $RS_N$  values are set using  $RS_N^{mid1} = RS_N^{min} + (1 - RS_N^{min})/3$  and  $RS_N^{mid2} = RS_N^{min} + 2 * (1 - RS_N^{min})/3$ . Combinations of these four variable factors with different levels results in problem set B with 84 instances.

**Place Table 3 about here**

In problem set C, a multi-project environment that is heterogeneous in terms of project sizes, is emphasized by grouping projects consisting of different number of activities (Table 4). Three multi-project groups are formed, and different levels of resource strengths are assigned. In the first group, equal numbers of relatively small, medium and large projects are combined. In group two, a few larger projects are grouped together with a collection of smaller sized projects. In the third group, a few smaller projects are added to a group of relatively large projects. The levels for the  $RS_N$  values are set as for problem set A. Combinations of these three multi-project groups with three resource strength levels result in 27 instances.

**Place Table 4 about here**

#### **5.4 Software and Hardware Information**

All codes are written in GNU C#, and the MIP solver is CPLEX 12.1. All experiments were performed on a HP Compaq dx 7400 Microtower with a 2.33 GHz Intel Core 2 Quad CPU Q8200 processor and 3.46 GB of RAM.

#### **5.5 2-Stage Decomposition Method Performance Analysis**

For assessing the performance of the 2-stage decomposition procedure as well as the GA approach presented in section 4, three configurations were designed with the methods used in this work. Besides the GA approach employed for solving the macro-activity scheduling model (Model MP), all of the

mathematical programming models presented as part of the proposed 2-stage decomposition procedure are solved using an MIP solver. In Configuration 1, Model MP is solved by the GA approach, whereas in Configuration 2 it is solved by the MIP solver. In Configuration 3, Model MP is solved by the MIP solver but this time an initial solution is provided to the MIP solver, which is obtained by the GA approach.

## 5.6 Results

In this section, we present the results obtained by running the algorithm with all three configurations for problem sets A, B and C. A two-hour time limit is set for the MIP solver when solving Model MP. For some of the instances in problem sets B and C, this computational time limit was reached before an optimal solution was obtained. Such instances are not reported in these results. The number of instances, where Model MP is solved optimally, is reported in Table 5.

### *Place Table 5 about here*

The computational results associated with the solution of Model MP are reported in Table 6. Model MP is solved both by GA and the MIP solver without and with an initial solution obtained by GA. These are referred to in the Table as GA, MIP, GA+MIP, respectively. The average CPU values,  $CPU_{MP}$ , for GA are relatively much lower than required by the MIP solver results in both MIP and GA+MIP over all problem sets. For the average NPV values,  $NPV_{MP}$ , we observe that for problem sets A, B and C, the GA results differ from the optimal solutions by 0.11%, 0.59% and 0.56%, respectively.

### *Place Table 6 about here*

Table 7 reports  $NPV_{Ave}$  and  $CPU_{Total}$  for all configurations and all problem sets. The average objective function value for stage 1 is designated as  $NPV_{Ave}$ .  $CPU_{Total}$  corresponds to the average CPU time required to solve both stages of the solution procedure. Although for Configuration 1 the percentage of optimal solutions is relatively low, the  $NPV_{Ave}$  values are very close to the optimal solutions obtained by the other two Configurations differing by 0.07%, 0.45% and 0.36% for the problem sets A, B and C, respectively.  $CPU_{Total}$  for Configuration 1

is relatively much less than those for Configurations 2 and 3 over all problem sets. Table 7 also shows that Configuration 3 performs slightly better than Configuration 2 for the problem sets B and C in terms of the computational effort required. Note that the problems in these sets require in general more computation time and hence, the effort of generating an initial solution obtained employing GA appears to pay off.

**Place Table 7 about here**

The post-processing procedure improves the objective function value considerably with relatively little computational effort as shown in Table 8.

**Place Table 8 about here**

Table 9 shows that the resource strength,  $RS$ , has a significant effect on the computational effort required for the macro-activity scheduling step. For a given  $RS_N$  level, the required computational effort increases to a maximum level as  $RS_R$ , which indicates the level of renewable resource availabilities, increases to a certain medium level ( $RS_R=0.6$ ) and subsequently decreases dramatically as the renewable resource availabilities climb to higher levels.

**Place Table 9 about here**

Table 10 presents the average  $CPU_{Total}$  required to solve the instances from problem set B using Configurations 2 and 3 different numbers of projects. Columns 2 and 3 report the average values including only the instances where the macro-project scheduling problem is solved optimally within the time limit. The fact that the  $CPU_{Total}$  values increase with the number of projects coincides with the expectation that the number of projects in the problem environment has a significant impact on the problem difficulty.

**Place Table 10 about here**

## **6. SUMMARY AND FUTURE WORK**

We present an operationally effective and viable 2-stage decomposition approach reflecting the dual-level project management structure and based on the concepts of macro-activity and macro-mode introduced by Speranza and Vercellis (1993). We introduce several different formulations and solution procedures.

The macro-mode generation procedure in the first stage of the decomposition is applied with the introduction of a new search systematic for the macro-modes. We introduce a budget based on the different types of costs involved. The use of such a budget enables the generation of representative modes via  $M_S^1$  and  $M_S^2$ .

To reduce the number of variables in the formulation for MRCPSDCF with positive cash flows, three different time horizon setting methods are developed and tested.

A GA approach is proposed for solving MRCPSDCF with time dependent renewable resource requirements. Compared to optimal solutions it is shown to be extremely effective both in terms of the objective function value obtained and the CPU time required. The GA is employed as a standalone solution procedure as well as to generate initial solutions for the exact solution procedure.

An efficient post-processing procedure is introduced to distribute left over resources from stage one to the projects to search for any improvements.

To analyze the performance and behavior of the proposed 2-stage decomposition method, new data sets are formed using the single project cases taken from PSBLIB compiled by Kolisch and Sprecher (1996), and a series of computational experiments are carried out.

Although this study deals with MRCMPSP, some specific versions of MRCPSP are dealt with directly as well due to the nature of the decomposition based approach, e.g., an MRCPSP with time-dependent renewable resource capacities.

There are several possible directions to extend this work in the future.

- Precedence relations between projects can also be included by considering that, in practice, some projects need to precede others for technological reasons.
- Project termination deadlines can be specified and penalty costs for violating these deadlines can be included in the cost structure, or a just-in-time environment can be considered.



Considering the relevance of the problem treated here to manufacturing firms as well as project-based firms, we conclude that resource-constrained multi-project scheduling with hierarchical decomposition-based approaches is a rich topic for further investigation.

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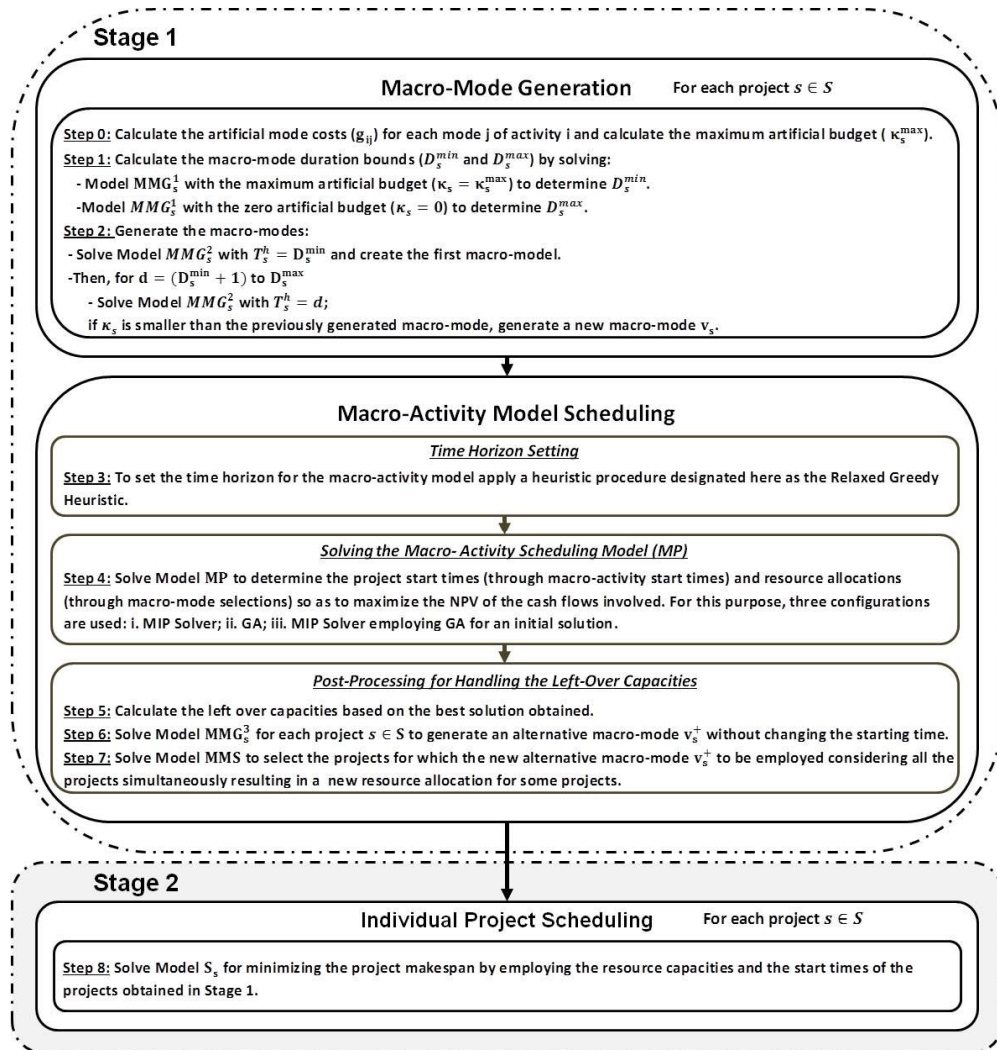


Figure 1. 2-Stage decomposition procedure flow

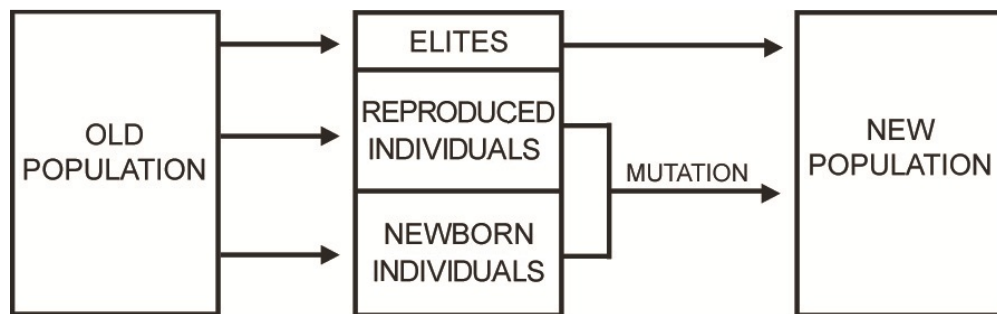


Figure 2. New population generation scheme

**Table 1.** Design parameters and their range of values for fine-tuning

| Design Parameters                         | Identifier  | Values               |
|-------------------------------------------|-------------|----------------------|
| Number of elites                          | $n_{elite}$ | {2}                  |
| Population size                           | $n_{pop}$   | {50, 75, 100}        |
| Number of generations                     | $n_{gen}$   | {200, 300, 400, 500} |
| Ratio of newborn                          | $r_{new}$   | {0.4, 0.6, 0.8}      |
| Probability of swap mutation              | $p_{swap}$  | {0.2, 0.5, 0.8}      |
| Probability of bit mutation               | $p_{bit}$   | {0.2, 0.5, 0.8}      |
| Number of generations per injection check | $n_{res}$   | {0, 50, 100}         |

**Table 2.** Problem set A

| noProj | noAct | $RF_R$         | $RF_N$         | $RS_R$          | $RS_N$                          |
|--------|-------|----------------|----------------|-----------------|---------------------------------|
| 14     | 10    | {0.5, 0.75, 1} | {0.5, 0.75, 1} | {0.3, 0.6, 0.9} | $\{RS_N^{min}, RS_N^{mid}, 1\}$ |

**Table 3.** Problem set B

| noProj       | noAct                        | $RF_R$ | $RF_N$ | $RS_R$     | $RS_N$                         |
|--------------|------------------------------|--------|--------|------------|--------------------------------|
| {10, 15, 20} | {10, 12, 14, 16, 18, 20, 30} | 0.5    | 0.5    | {0.4, 0.7} | $\{RS_N^{mid1}, RS_N^{mid2}\}$ |

**Table 4.** Problem set C

| noProj&noAct                                                                                  | $RF_R$ | $RF_N$ | $RS_R$             | $RS_N$                              |
|-----------------------------------------------------------------------------------------------|--------|--------|--------------------|-------------------------------------|
| {(5 * J10, 5 * J20, 5 * J30);<br>(8 * J10, 8 * J12, 2 * J30);<br>(3 * J10, 7 * J18, 7 * J20)} | 0.5    | 0.5    | {0.3, 0.6,<br>0.9} | $\{\{RS_N^{min}, RS_N^{mid}, 1\}\}$ |

**Table 5.** Number of instances solved to optimality

| Configuration | Problem Set A<br>(81 problems) |       | Problem Set B<br>(84 problems) |       | Problem Set C<br>(27 problems) |       |
|---------------|--------------------------------|-------|--------------------------------|-------|--------------------------------|-------|
|               | Solved                         | %     | Solved                         | %     | Solved                         | %     |
| 1             | 60                             | 74.0% | 25                             | 29.8% | 7                              | 25.9% |
| 2             | 81                             | 100%  | 69                             | 82.1% | 24                             | 88.9% |
| 3             | 81                             | 100%  | 72                             | 85.7% | 24                             | 88.9% |

**Table 6.** Performance of GA solving Model MP over problem sets A, B and C

| Model MP<br>solved by | Average $NPV_{MP}$ and $CPU_{MP}$ (sec) |            |               |            |               |            |
|-----------------------|-----------------------------------------|------------|---------------|------------|---------------|------------|
|                       | Problem Set A                           |            | Problem Set B |            | Problem Set C |            |
|                       | $NPV_{MP}$                              | $CPU_{MP}$ | $NPV_{MP}$    | $CPU_{MP}$ | $NPV_{MP}$    | $CPU_{MP}$ |
| GA                    | 97,444.5                                | 13.32      | 98,482.6      | 12.62      | 131,821.2     | 9.89       |
| MIP                   | 97,552.5                                | 204.28     | 99,069.6      | 795.41     | 132,565.0     | 781.32     |
| GA+MIP                | 97,552.5                                | 212.00     | 99,069.6      | 707.90     | 132,565.0     | 717.61     |

**Table 7.** 2-stage decomposition results for problem sets A, B and C

| Configuration | Average $NPV_{Ave}$ and $CPU_{Total}$ (sec) |               |               |               |               |               |
|---------------|---------------------------------------------|---------------|---------------|---------------|---------------|---------------|
|               | Problem Set A                               |               | Problem Set B |               | Problem Set C |               |
|               | $NPV_{Ave}$                                 | $CPU_{Total}$ | $NPV_{Ave}$   | $CPU_{Total}$ | $NPV_{Ave}$   | $CPU_{Total}$ |
| 1             | 101,839.3                                   | 20.69         | 99,390.8      | 29.71         | 133,719.9     | 29.92         |
| 2             | 101,912.7                                   | 211.46        | 99,843.4      | 812.96        | 134,200.4     | 801.12        |
| 3             | 101,906.9                                   | 231.84        | 99,836.6      | 737.40        | 134,200.4     | 747.16        |

**Table 8.** Performance of post-processing routine

| Configuration | Average Post-Processing $NPV$ Improvement (%) |               |               |
|---------------|-----------------------------------------------|---------------|---------------|
|               | Problem Set A                                 | Problem Set B | Problem Set C |
| 1             | 4.23                                          | 1.01          | 1.41          |
| 2             | 4.20                                          | 0.85          | 1.20          |
| 3             | 4.19                                          | 0.85          | 1.20          |
| Configuration | Average $CPU$ (sec) for Post-Processing       |               |               |
|               | Problem Set A                                 | Problem Set B | Problem Set C |
| 1             | 0.60                                          | 0.43          | 0.96          |
| 2             | 0.52                                          | 0.40          | 0.66          |
| 3             | 0.51                                          | 0.41          | 0.66          |

**Table 9.** Effects of  $RS$  factor on computational effort required – Problem set A with Configuration 3

| Average $CPU_{Total}$ (sec) | $RS_N = RS_N^{min}$ | $RS_N = RS_N^{mid}$ | $RS_N = 1$ |
|-----------------------------|---------------------|---------------------|------------|
| $RS_R = 0.3$                | 237.24              | 181.44              | 187.57     |
| $RS_R = 0.6$                | 488.12              | 413.11              | 406.54     |
| $RS_R = 0.9$                | 49.09               | 61.72               | 61.73      |

**Table 10.** Effect of number of projects – Problem set B with Configurations 2 and 3

| noProj | Average $CPU_{Total}$ (sec) of |                 | Number of instances solved to optimality |                 |
|--------|--------------------------------|-----------------|------------------------------------------|-----------------|
|        | Configuration 2                | Configuration 3 | Configuration 2                          | Configuration 3 |
| 10     | 122.72                         | 104.72          | 28 out of 28                             | 28 out of 28    |
| 15     | 1,122.55                       | 1,124.59        | 25 out of 28                             | 26 out of 28    |
| 20     | 1,537.13                       | 1,839.36        | 16 out of 28                             | 18 out of 28    |